Protected KVM on arm64: A Technical Deep Dive

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Why talk about pKVM?

- It's cool
- First birthday of the code!
- Might be inspiring
- Provide a "mental model" for [1]
- Resolve open discussion points



[1] https://lore.kernel.org/kvmarm/20220519134204.5379-1-will@kernel.org/

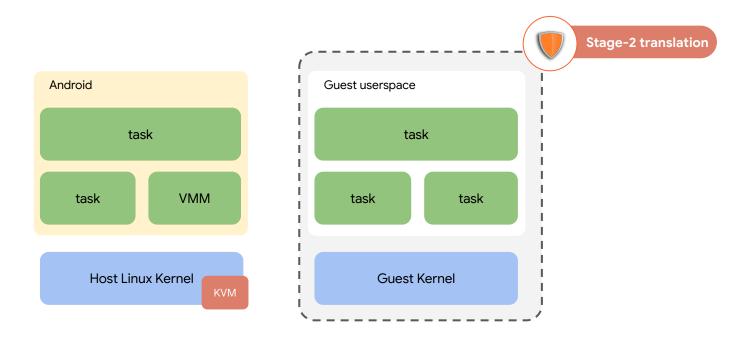
Disclaimer

For more information about the "why" and Android details:

- <u>https://source.android.com/docs/core/virtualization?hl=en</u>
- https://lwn.net/Articles/836693/
- <u>https://www.youtube.com/watch?v=wY-u6n75iXc</u>
- https://lpc.events/event/7/contributions/780/attachments/514/925/LPC2020_-_Protected_KVM_.pdf

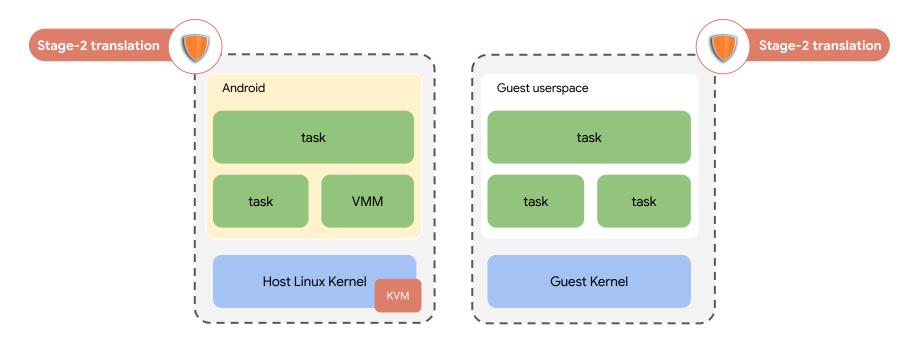


KVM port on armv8.0A (nVHE)



KVM World-switch code

pKVM overview

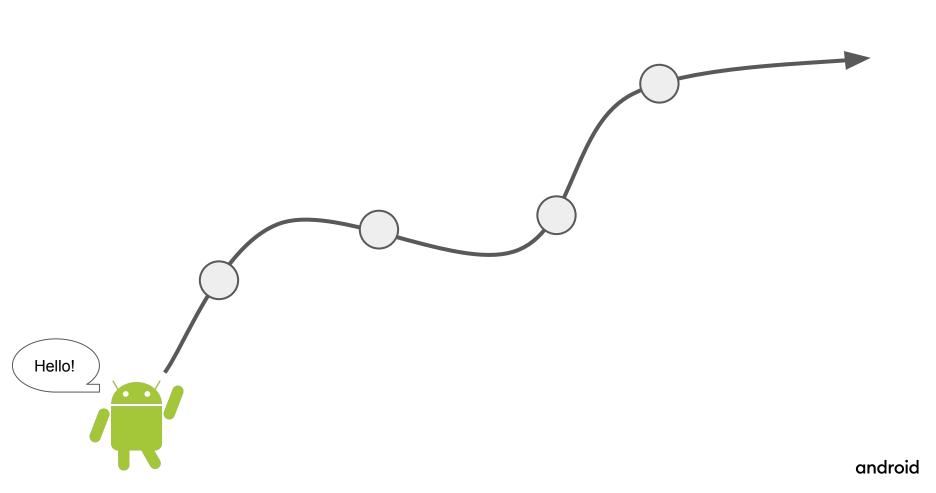


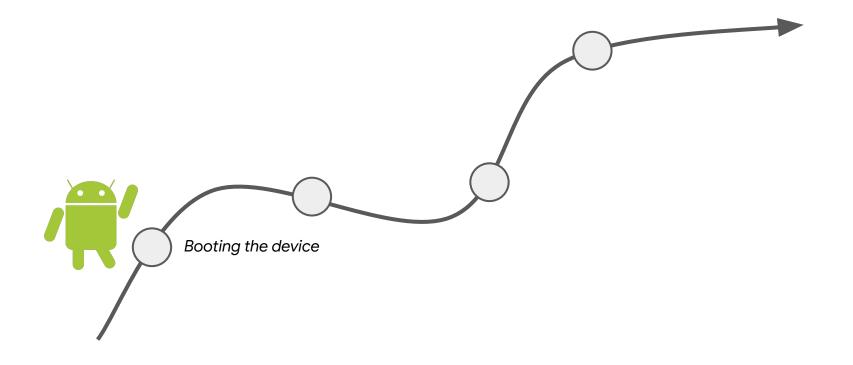
Protected KVM hypervisor



Benefits

- Hypervisor and kernel are in the <u>same image</u> (code in arch/arm64/kvm/hyp/nvhe/<u>upstream</u>)
- Good for **hypervisor updatability**, leverages existing infrastructure for kernel updates
- Hypervisor and kernel updates are 'atomic', so **no ABI** between them!
- Hypervisor code is open source, auditable, patcheable, ...





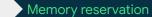


- Bootloader verifies kernel image
- Kernel is entered at EL2
- Kernel install stub vectors, and erets to EL1

Early boot

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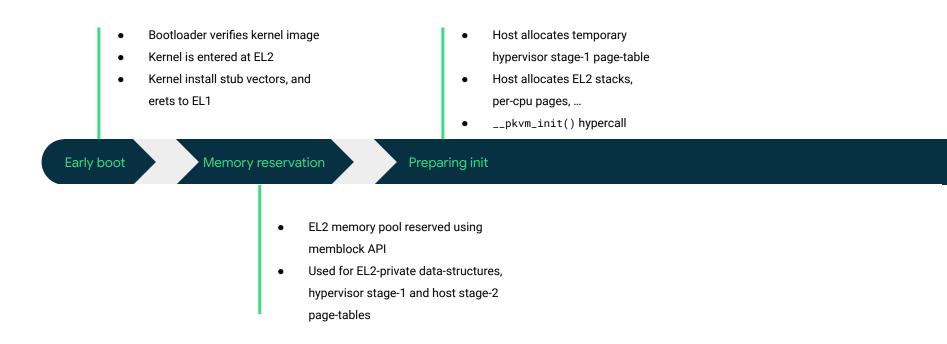
Early boot

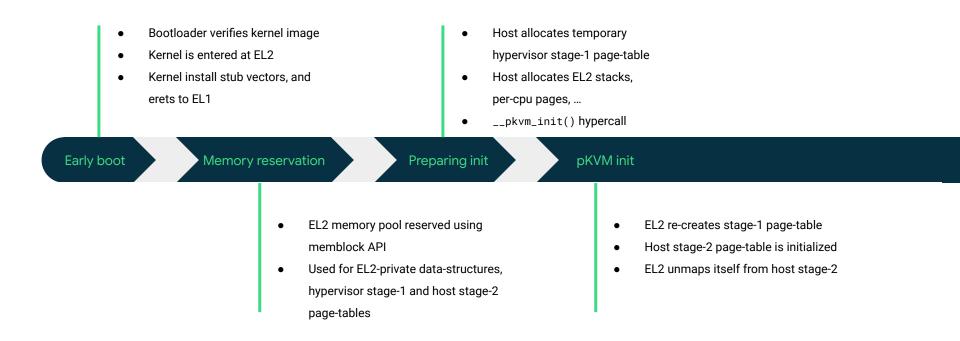


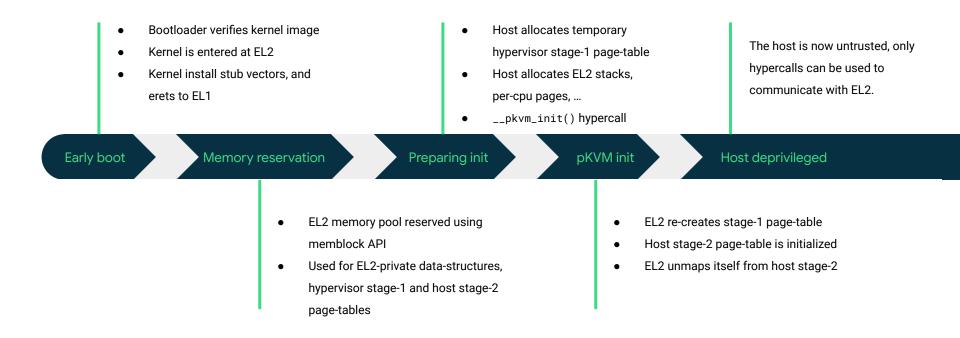
- EL2 memory pool reserved using
 memblock API
- Used for EL2-private data-structures, hypervisor stage-1 and host stage-2

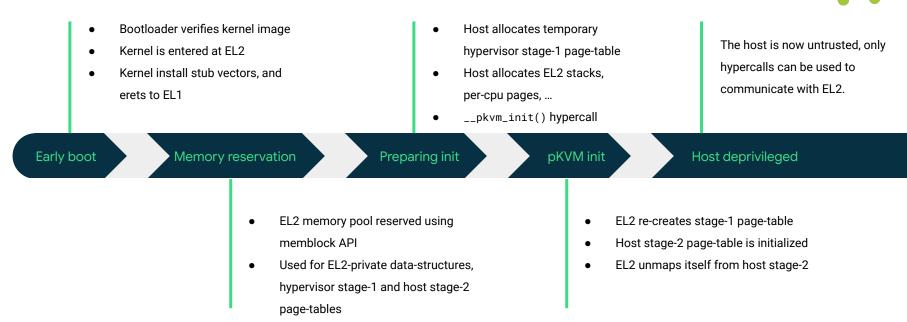
page-tables











android

Yay!

Page ownership tracking

- There are several possible 'types' of owners for memory
 - The host
 - The hypervisor
 - Guest VMs
 - o ...
- Pages are in one of four states for each possible owner:
 - PKVM_PAGE_OWNED
 - **PKVM_PAGE_SHARED_OWNED**

page shared by current owner with another entity

page shared with current owner by another entity

- <u>PKVM_PAGE_SHARED_BORROWED</u>
- **PKVM_NOPAGE**

no access to the page

exclusive access to the page

Page ownership tracking

- The state of pages is stored in the **Software Bits** of PTEs
- Sharing is only possible **<u>between two entities</u>** (no n-way sharing yet)
- In the host's stage-2, bits [63-1] in each **invalid PTE** is used to store the **identifier of the page**

owner. The host's identifier is 0.



Page conversions

DONATION	Initiator	Completer
Before	PKVM_PAGE_OWNED	PKVM_NOPAGE
After	PKVM_NOPAGE	PKVM_PAGE_OWNED

Page conversions

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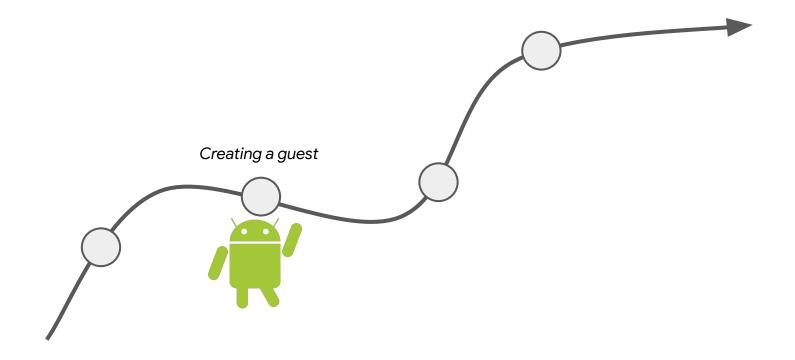
SHARE	Initiator	Completer
Before	PKVM_PAGE_OWNED	PKVM_NOPAGE
After	PKVM_PAGE_SHARED_OWNED	PKVM_PAGE_SHARED_BORROWED

Page conversions

DONATION	Initiator	Completer
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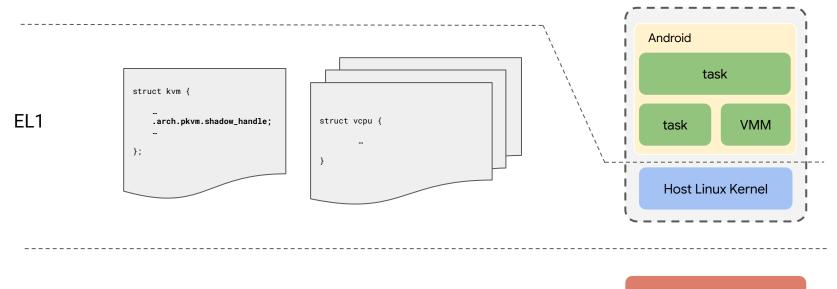
UNSHARE	Initiator	Completer
Before	PKVM_PAGE_SHARED_OWNED	PKVM_PAGE_SHARED_BORROWED
After	PKVM_PAGE_OWNED	PKVM_NOPAGE



Creating a guest

- Host <u>allocates pages</u> for EL2 (GFP_KERNEL_ACCOUNT)
- Hypervisor receives a __pkvm_init_shadow() hypercall and
 - **<u>Converts</u>** allocated pages with a *host-to-hypervisor* donation
 - Allocates a **shadow_handle**
 - Initializes EL2-private guest and vCPU state (struct kvm, struct kvm_vcpu, stage-2 PGD)
- The shadow_handle is returned to EL1 and stored struct kvm

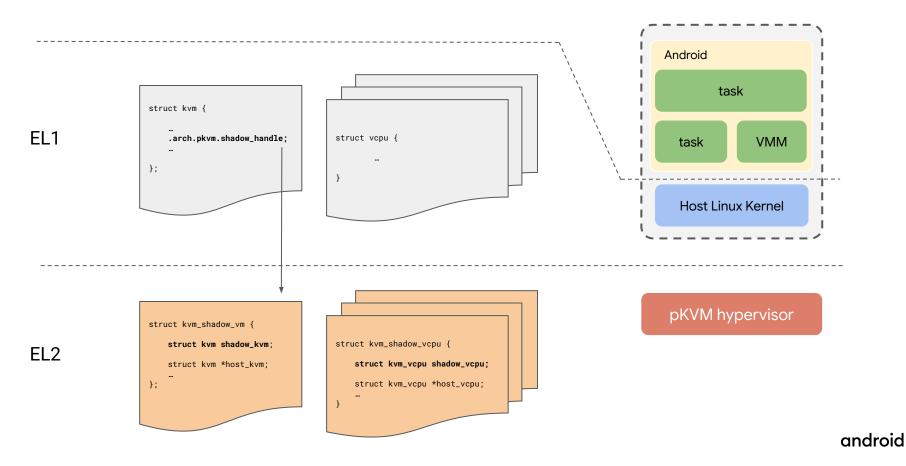
Guest data-structures



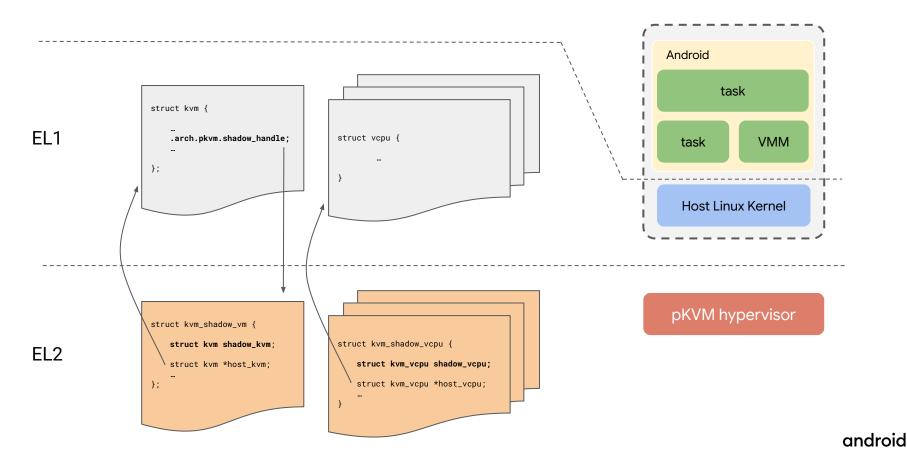
pKVM hypervisor

EL2

Guest data-structures



Guest data-structures



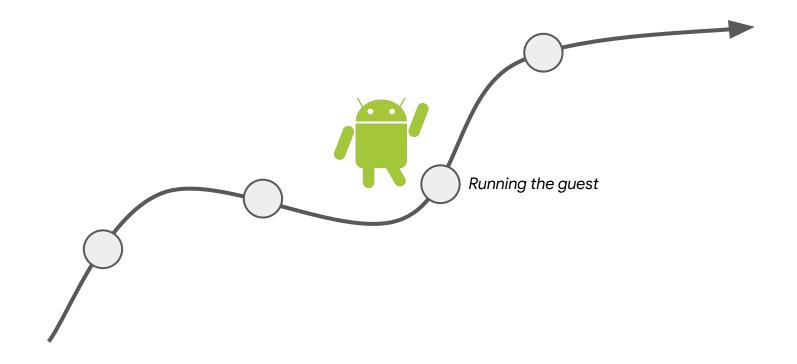
Noice! **Guest data-structures** Android task struct kvm { EL1 .arch.pkvm.shadow_handle; struct vcpu { VMM task }; Host Linux Kernel pKVM hypervisor struct kvm_shadow_vm { struct kvm_shadow_vcpu { struct kvm shadow_kvm; EL2 struct kvm *host_kvm; struct kvm_vcpu shadow_vcpu; struct kvm_vcpu *host_vcpu; }; android

EL2 infrastructure

- hyp_spin_lock() / hyp_spin_unlock()
 - No mutex, EL2 is non-preemptible
- CONFIG_NVHE_EL2_DEBUG
 - hyp_lock_assert_held()
- Buddy page allocator (limited usage)
- per-cpu variables
- hyp_vmemmap
- percpu fixmap
- tracing (WiP)

• ...





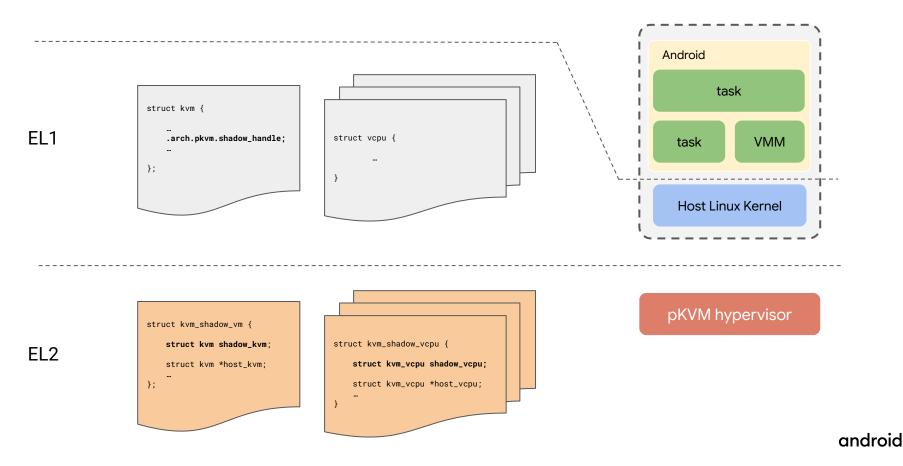


vCPU load/put

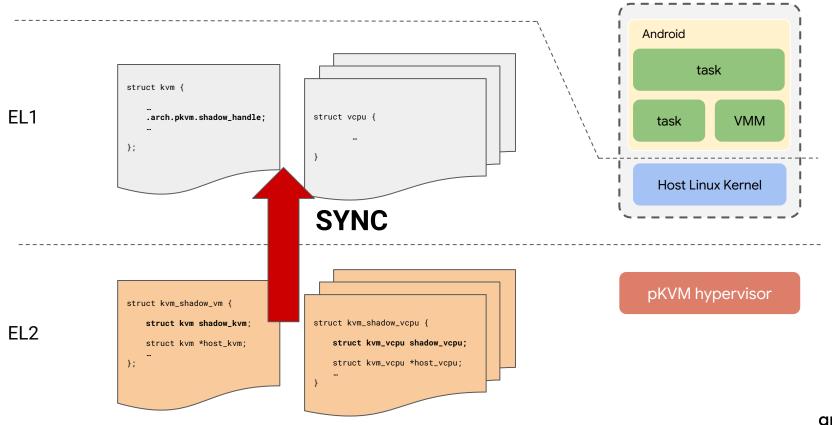
- KVM/arm64 uses vcpu_load()/vcpu_put() optimization to make a vCPU "resident"
- Host issues a __pkvm_vcpu_load(shadow_handle, vcpu_id, ...) hypercall
 - Hypervisor **sanity checks** parameters
 - It then takes a reference on the shadow VM (to prevent teardown while in use)
 - A per-cpu EL2 variable is updated to point at loaded shadow
- Subsequent hypercalls (e.g. __vcpu_run()) may require a loaded vCPU
- __pkvm_vcpu_put() will "sync" the shadow vCPU state with the host for non-protected VMs,

drop the reference on the shadow, and clear the EL2 per-cpu variable

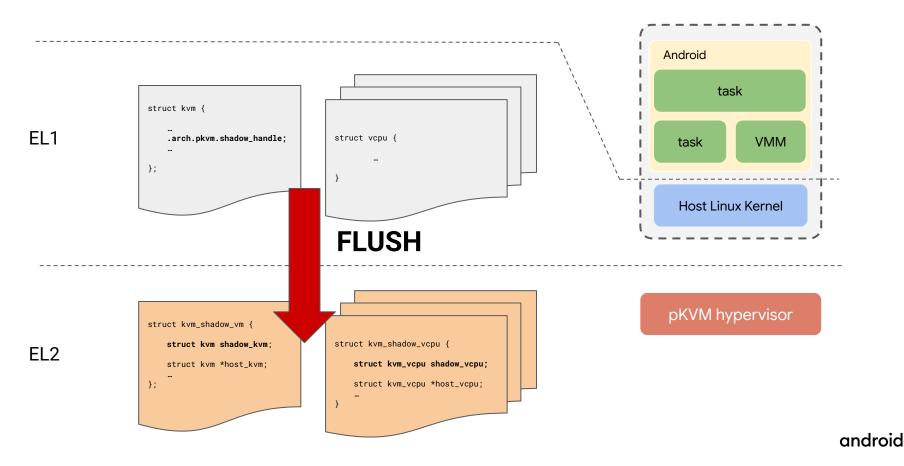
Sync and flush



Sync and flush



Sync and flush



vCPU run

- Host issues a __vcpu_run() hypercall
 - Hypervisor expects a loaded vCPU
 - Hypervisor "*flushes*" vCPU state
 - Context switches using the **<u>shadow vCPU</u>**, and erets in the guest
 - On exit, it switches back to the host, and "*sync*" the state

Exit handling

- Some exits can be **handled at EL2 directly**, for example
 - FP traps requiring to context switch from host FP state to the guest's
 - Some of the vgic_v3 sysreg emulation
 - PAuth traps
 - Some guest hypercalls
 - o ...
- Other exits need handling on the host side
- Host-side handling can be similar to standard KVM, with a notable exception for instruction and

<u>data aborts</u>

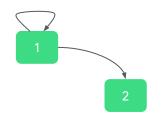
Instruction and data aborts





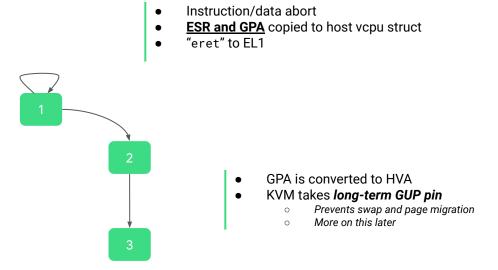
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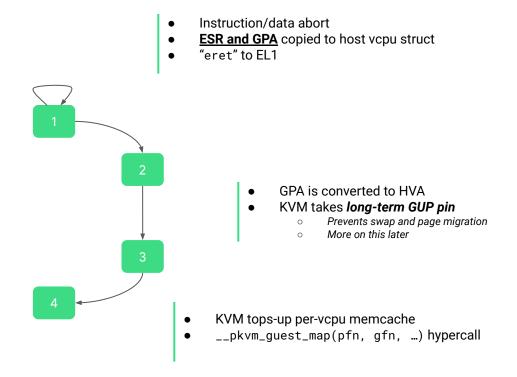
- Instruction/data abort •
- ESR and GPA copied to host vcpu struct "eret" to EL1 ٠
- •

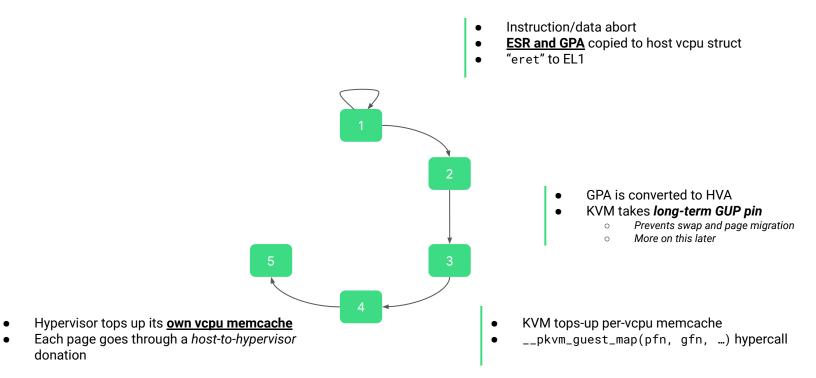


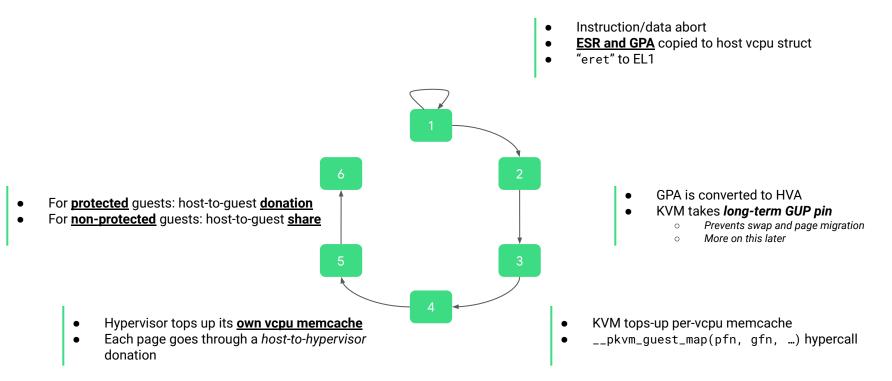


Instruction and data aborts



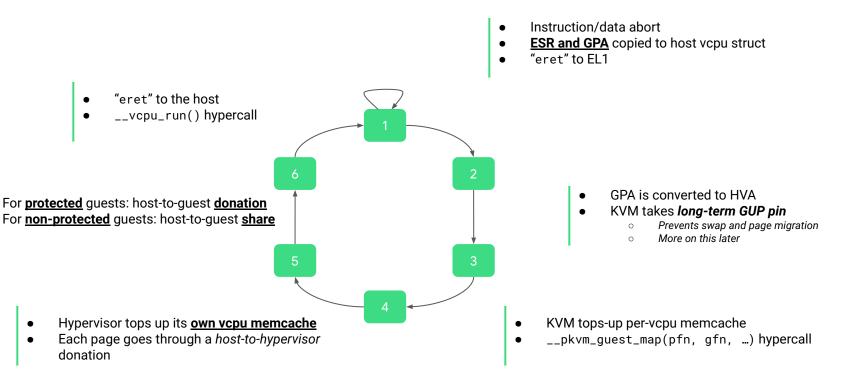






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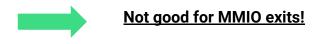
MMIO exits

- Hypervisor has no understanding of memslots
- Guest GPRs must remain **private** (for protected guests)



MMIO exits

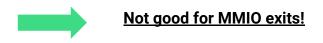
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MMIO exits

- Hypervisor has no understanding of memslots
- Guest GPRs must remain **private** (for protected guests)



- Hypervisor exposes ARM_SMCCC_KVM_FUNC_MMI0_GUARD_* hypercalls
- Protected guests must 'declare' the <u>MMIO ranges</u> in their IPA space
- Hypervisor uses r0 as a **transfer register** in these regions



Share hypercalls from guests

- pKVM exposes ARM_SMCCC_KVM_FUNC_MEM_{UN}SHARE hypercalls to protected guests
- If requested page is mapped in guest, hypervisor applies a **<u>guest-to-host {un}share</u>** conversion
- If not paged-in, "eret" with a fake ESR to trigger <u>the page fault path</u>. The guest PC is rewound by one instruction, to re-try on next vcpu_run

Notes on guest firmware loading

- Device bootloader (ABL) copies guest bootloader in a reserved memory region
- Said memory region is **unmapped** from host stage-2 at pKVM init time
- When pages are initially mapped into the guest (due to host donations), the hypervisor **<u>copies</u>**

guest bootloader on the fly, but only for protected VMs

- The guest bootloader can then load and verify the payload
- The IPA range where guest firmware should be loaded is specified via an ioctl()



Handling of host stage-2 faults

- Host stage-2 mappings are created lazily
- When a fault is taken, the hypervisor walks the host's stage-2 page-table to check the state of

the page

- If the PTE is invalid, but the owner id encoded in bits [63-1] is the host's **we idmap the page** and return to the host
- If the PTE is valid, we've probably raced with another CPU and return to the host
- If the PTE is invalid, and the owner id is not the host's, we caught it red-handed accessing private memory

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You shall not pass!

- The hypervisor **injects an exception** back in the host
- If the fault was taken from EL1, ESR_EL1 is munged to report a same-level fault
- We set ESR_EL1.S1PTW to allow the host's exception handler to <u>distinguish this fault</u> from a normal stage-1 fault
- If the fault was taken from EL0, the host's handler will **SEGV the userspace** process
- If the fault was taken from EL1, we might be in trouble...

Stage-2 fault taken from EL1

- No problem if taken from uaccess() functions
- Big problem if taken from e.g. process_vm_readv()
 - strace-ing a malicious VMM that passes guest private memory to a syscall **brings the machine down**
 - Alternative solution required before this can land upstream

Promising solution

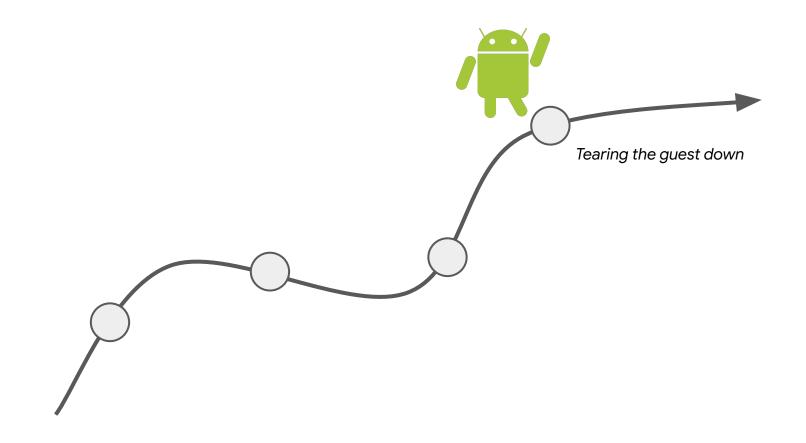
- Extend private-fd proposal [1] for pKVM
 - prevents swap and page-migrations
 - should prevent spurious kernel accesses to guest private memory by construction
 - offers a suitable API for hypervisor-assisted page migration in the future
- Support for *in-place conversions* is a must-have
- Would <u>secretmem</u> extended with the new memfile_notifier suffice?

[1] https://lore.kernel.org/lkml/20220706082016.2603916-1-chao.p.peng@linux.intel.com/

Not so promising solution

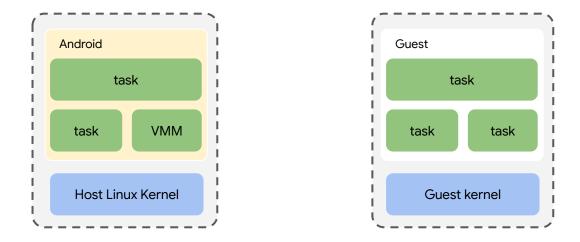
- Silently kill the **guest** at EL2, poison memory, and return to the host
- Pros:
 - Prevents host crashes
 - Longterm GUP pin sufficient (?)
- Cons:
 - Complexity at EL2
 - The guest is **incorrectly sanctioned**
 - KVM made aware **<u>asynchronously</u>**, hard to debug





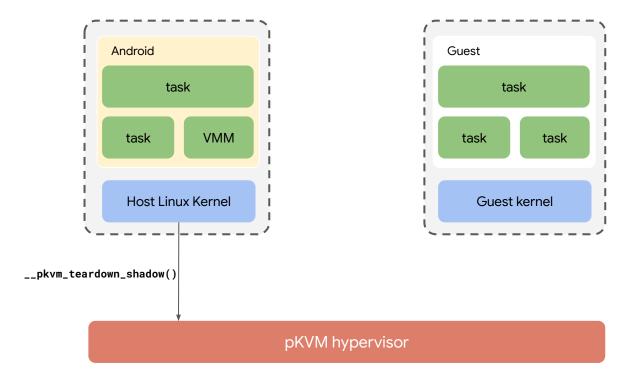
Guest teardown

- __pkvm_teardown_shadow() can be called when there are **no loaded vCPUs** for the guest
- Guest pages need to be returned to the host
 - Needs **poisoning**!
 - Reminder: EL2 is **non-preemptible**
 - Cannot be done in a single step

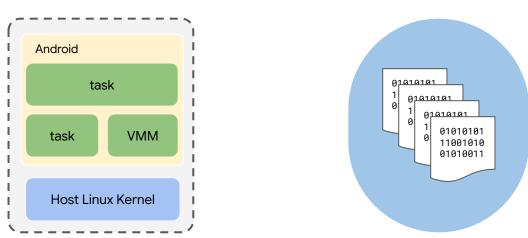


pKVM hypervisor



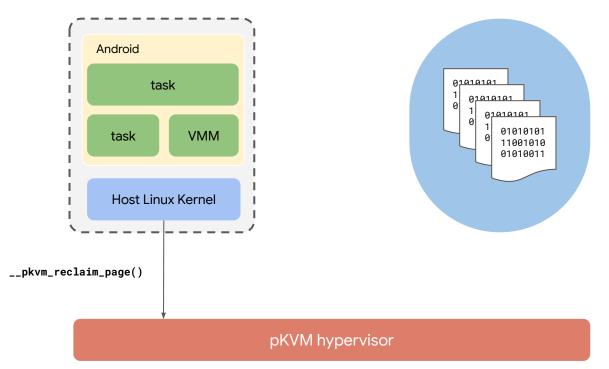


HOST_PAGE_PENDING_RECLAIM

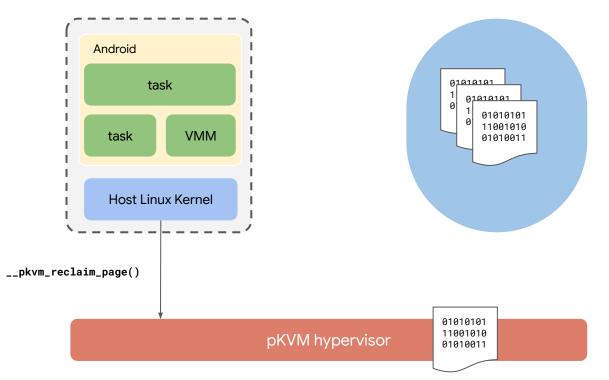


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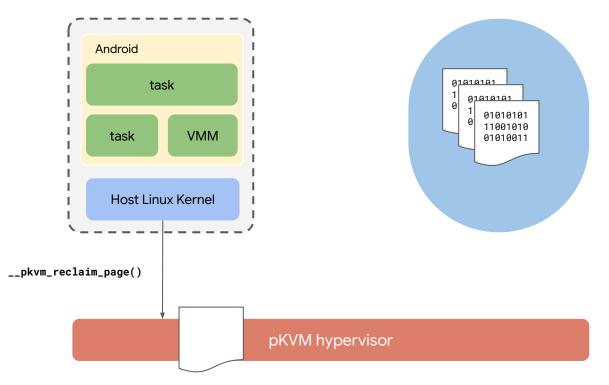
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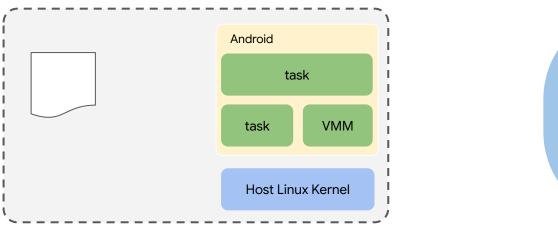
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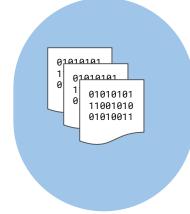


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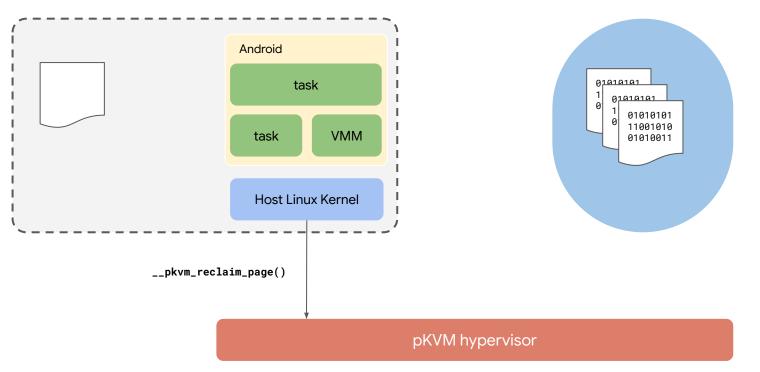




pKVM hypervisor



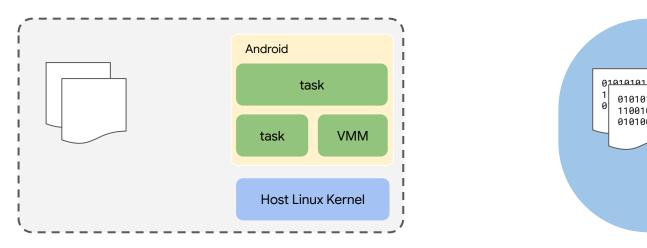
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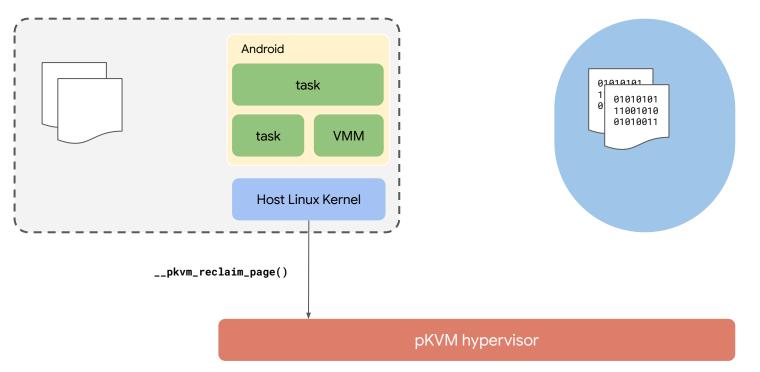
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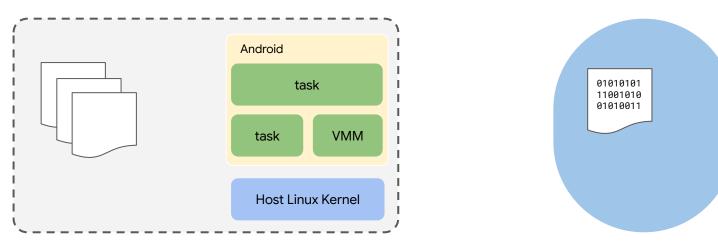


pKVM hypervisor

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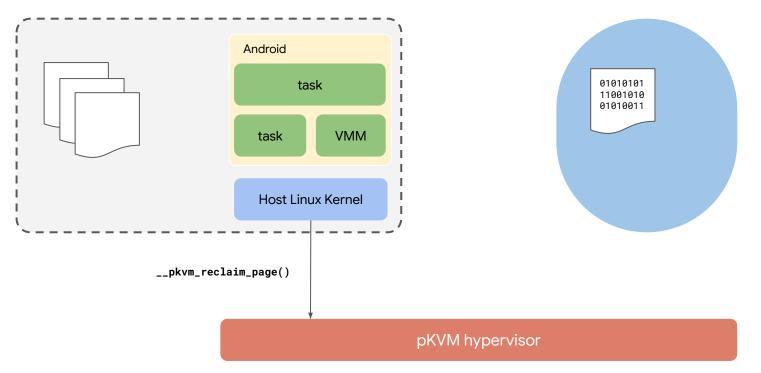


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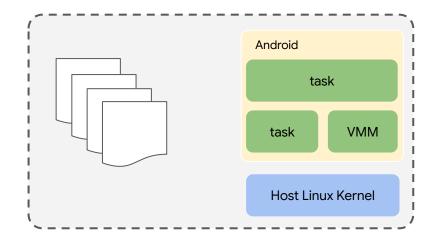


pKVM hypervisor

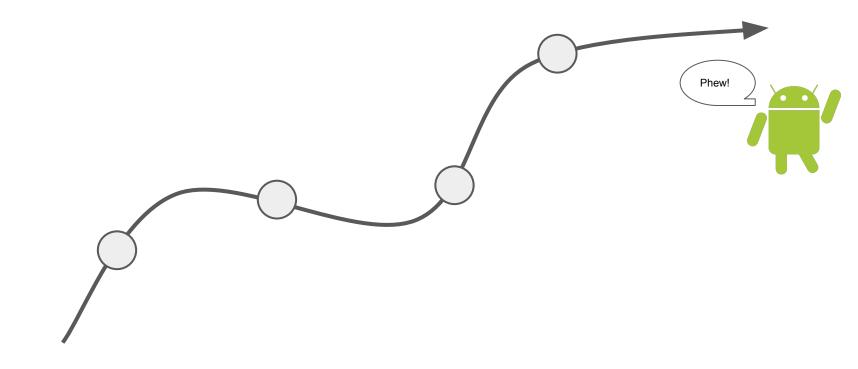
HOST_PAGE_PENDING_RECLAIM





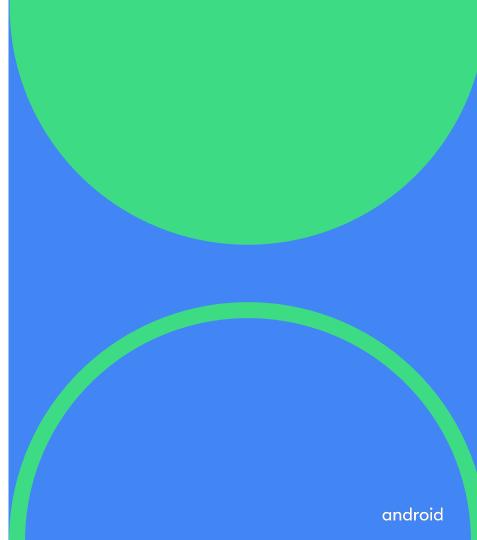


pKVM hypervisor



Not covered in this talk

- FF-A / Secure-world communications
- IOMMUs / DMA protection
- Interrupts / timers / ...
- PSCI
- TRNG
- ?



Limitations of current patch series

- Missing KVM features for non-protected guests (dirty-logging, RO memslots, ...)
 - We have a working prototype
- Stubbed MMU notifiers (KSM, ...) for non-protected guests
 - Requires minimal hypervisor support for multi-sharing
- No support for guest memory backed by huge-pages
- No support for kexec
- Device assignment



Thanks.

Please reach out! gperret@google.com / android-kvm@google.com

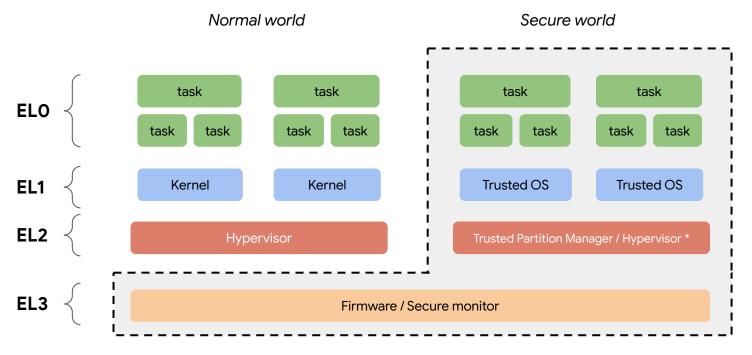
Questions?



BACKUP

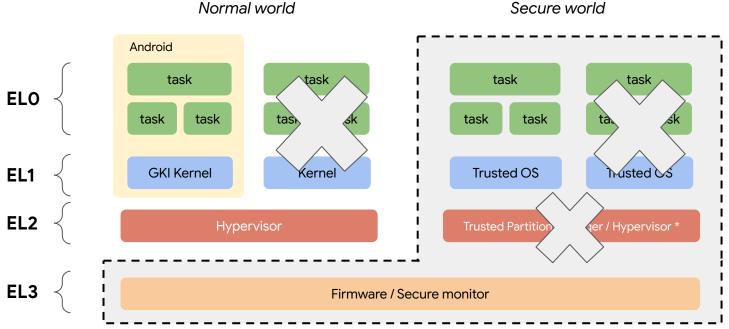


Exception levels on arm64, architecturally



^{*} From Arm v8.4A

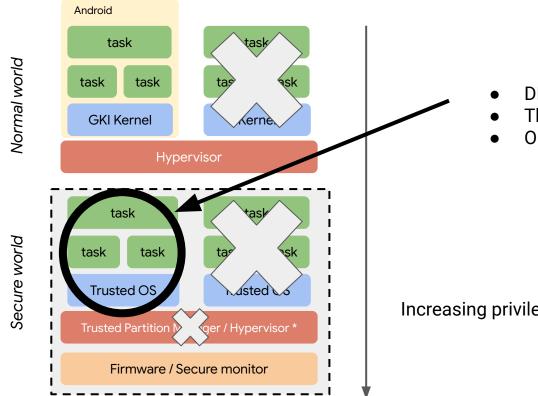
Exception levels on arm64, in Android today



Secure world

* From Arm v8.4A

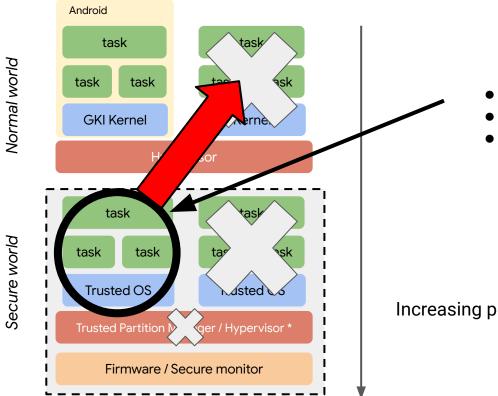
Exception levels on arm64, in Android today, by privilege



- DRM, crypto, ...
- Third party OSes
- Opaque blobs

Increasing privilege

Exception levels on arm64, in Android today, by privilege



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Increasing privilege

Guest creation

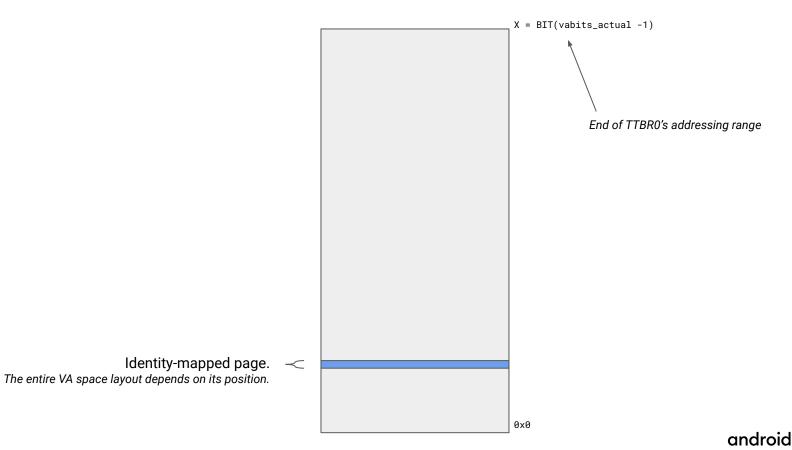
- Must happen <u>before the first vCPU run</u>
- The host allocates pages for EL2, and issues a __pkvm_init_shadow() hypercall
- Then the EL2 hypervisor:
 - <u>changes the owner</u> of allocated pages from "host" to "hypervisor" and unmaps/maps from corresponding page-tables (more details on ownership transitions later);
 - allocates a "shadow handle", which represents the EL2 instance of the VM;
 - uses donated pages to store EL2-private struct kvm, struct kvm_vcpu, and associates them with the handle;
 - initializes the structs using e.g. **vCPU reset state**
 - checks and "pins" pages containing the host kvm and vcpu structs in a "shared" state;
 - allocates and initializes the guest's **<u>stage-2 PGD</u>** using donated pages
 - returns the shadow handle to EL1
- EL1 stores the shadow handle in it's own kvm struct
- Subsequent pKVM-specific hypercalls (e.g. __vcpu_run()) will require a shadow handle
- The above is required for protected <u>and</u> non-protected guests

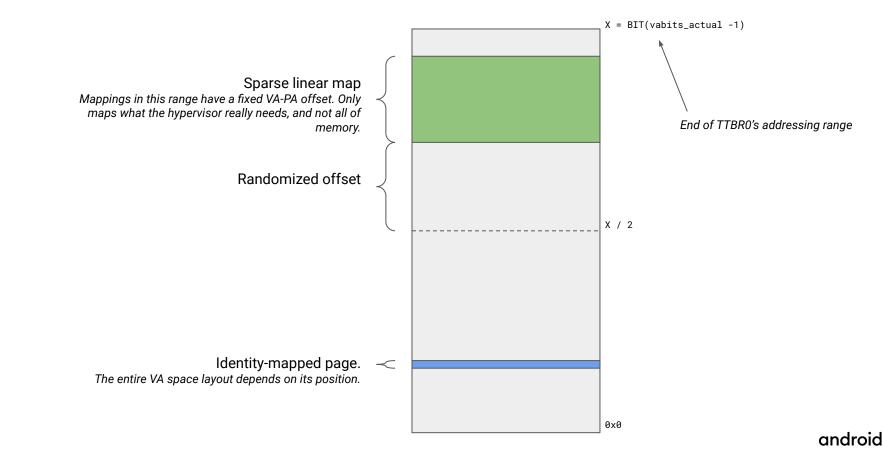
Instruction and data aborts

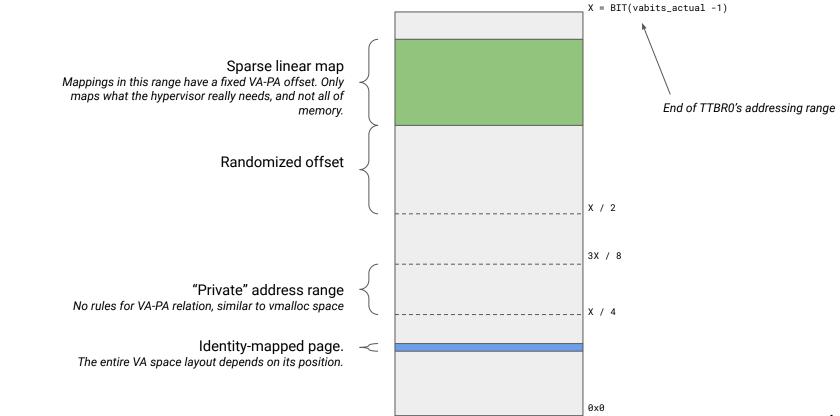
- When returning to the host because of an instruction or data abort, <u>ESR</u> and <u>HPFAR</u> are copied in the host's vCPU struct
- KVM converts the GPA in an HVA, and takes a **long-term GUP pin** on the corresponding page to prevent swap and page migration (more on this later)
- KVM tops-up a <u>per-vcpu memcache</u>, and issues a __pkvm_guest_map(pfn, gfn) hypercall
- The hypervisor **tops up its own memcache** using the host-provided memcache (each page goes through a full donation procedure, including ownership checks and such)
- The hypervisor attempts a host-to-guest <u>donation</u> for protected guests, or a host-to-guest <u>share</u> for non-protected guests, and returns to the host

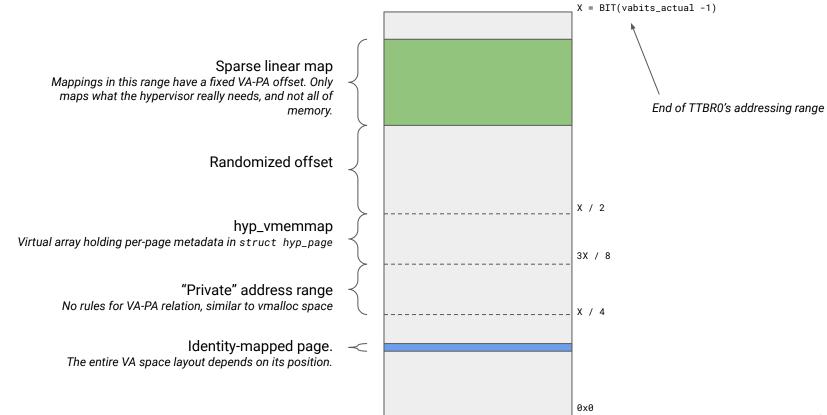
Guest teardown

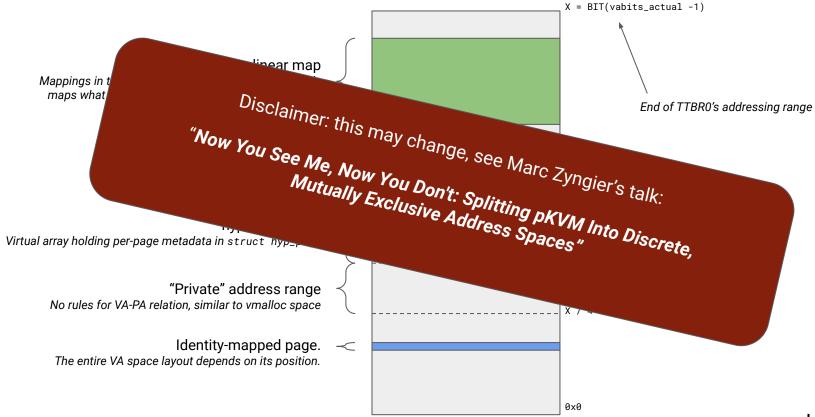
- __pkvm_teardown_shadow() can be called when there are **<u>no loaded vCPUs</u>** for the guest
- The hypervisor will walk the guest's stage-2 page-table, and mark all the pages owned by the guest as **pending reclaim**
- It also frees the shadow handle and the shadow data-structures
- The host can then issue __pkvm_host_reclaim_page() for each page
- The hypervisor will **poison the page** if it belonged to a protected guest, and map it back in the host's stage-2
- Once reclaimed, the host drops the long-term GUP pin on the page
- Stage-2 page-table pages and shadow pages are also reclaimed by the host











hyp_vmemmap

