

libvfio-user status update

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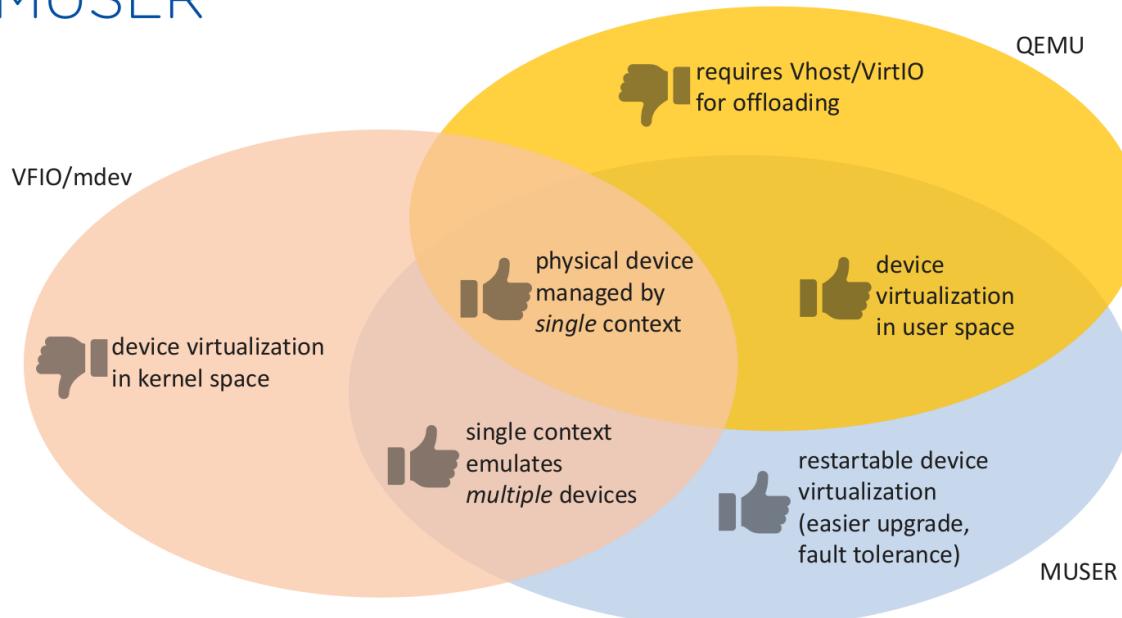
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2021-09-16



KVM Forum 2019

MUSER



- "MUSER: mediated userspace device"
Thanos Makatos & Swapnil Ingle
- working proof of concept, but had drawbacks
 - kernel module, patch
- much has changed in two years
 - worked with community on better approach

vfio-user

- **vfio-user** is a protocol for managing external device servers
 - motivations: performance, security, resilience
- control plane focus
- message protocol over a communication channel
- analogous to, and based on, Linux's **vfio ioctl()** interface
- similar to **vhost-user**, but not **virtio** specific
- VMM agnostic

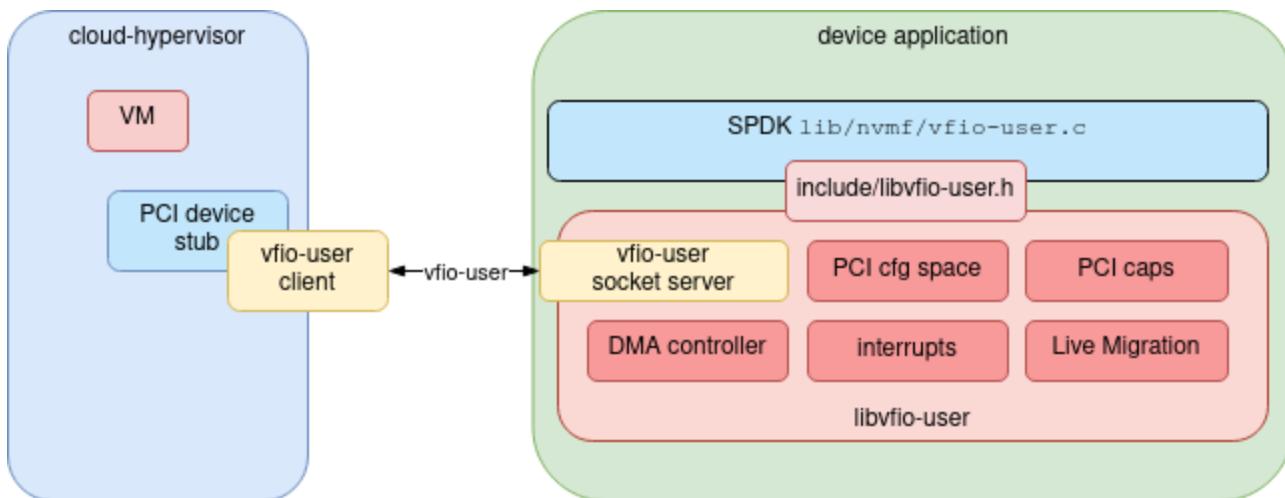
vfio-user message types

Name	Purpose	Direction
VFIO_USER_VERSION	Lifecycle	client -> server
VFIO_USER_DEVICE_RESET	Lifecycle	client -> server
VFIO_USER_DEVICE_GET_INFO	Lifecycle	client -> server
VFIO_USER_DEVICE_GET_IRQ_INFO	IRQs	client -> server
VFIO_USER_DEVICE_SET IRQS	IRQs	client -> server
VFIO_USER_DEVICE_GET_REGION_INFO	Device mem	client -> server
VFIO_USER_DEVICE_GET_REGION_IO_FDS	Device mem	client -> server
VFIO_USER_REGION_READ/WRITE	Device mem	client -> server
VFIO_USER_DMA_MAP/UNMAP	Guest mem	client -> server
VFIO_USER_DMA_READ/WRITE	Guest mem	server -> client
VFIO_USER_DIRTY_PAGES	Guest mem	client -> server



libvfio-user

- C library with two roles
 - **vfio-user** socket server
 - PCI device emulation wrapper
- API for sync and async/non-blocking mode



libvfio-user "Hello World"

```
int main()
{
    vfu_ctx_t *ctx = vfu_create_ctx(VFU_TRANS_SOCK, "/tmp.sock", 0, NULL,
                                    VFU_DEV_TYPE_PCI);

    vfu_pci_init(ctx, VFU_PCI_TYPE_EXPRESS, PCI_HEADER_TYPE_NORMAL, 0);
    vfu_pci_set_id(ctx, 0x494f, 0x0dc8, 0x0, 0x0);

    vfu_setup_region(ctx, VFU_PCI_DEV_BAR2_REGION_IDX, 0x100,
                     bar2_access, VFU_REGION_FLAG_RW, NULL, 0, -1, 0);

    vfu_setup_device_nr_irqs(ctx, VFU_DEV_INTX_IRQ, 1);

    vfu_setup_device_dma(ctx, dma_register, dma_unregister);

    vfu_realize_ctx(ctx);

    /* accept() on the socket */
    vfu_attach_ctx(ctx);

    do {
        err = vfu_run_ctx(ctx);
    } while (err != -1);
}
```

```
static ssize_t
bar2_access(vfu_ctx_t *ctx, char *buf, size_t count, loff_t off, bool is_write)
{
    if (off == DEV_REG_OFF_CTRL) {
        ...
    }
    ...
}

typedef struct vfu_dma_info {
    struct iovec iova;
    void *vaddr;
    struct iovec mapping;
    size_t page_size;
    uint32_t prot;
} vfu_dma_info_t;

/* handle new guest memory mapping */
static void
dma_register(vfu_ctx_t *ctx, vfu_dma_info_t *info)
{
    ...
}
```



The diagram illustrates the layout of the PCI Type 0 Configuration Space Header. It consists of a table with fields mapped to specific byte offsets. The fields and their offsets are:

- Device ID (00h)
- Vendor ID (04h)
- Status (08h)
- Command (0Ch)
- Class Code (0Ch)
- Revision ID (0Ch)
- BIST (10h)
- Header Type (14h)
- Master Latency Timer (18h)
- Cache Line Size (1Ch)
- Base Address Registers (20h - 24h)
- Cardbus CIS Pointer (28h)
- Subsystem ID (2Ch)
- Subsystem Vendor ID (2Ch)
- Expansion ROM Base Address (30h)
- Reserved (34h)
- Capabilities Pointer (34h)
- Reserved (38h)
- Max_Lat (3Ch)
- Min_Gnt (3Ch)
- Interrupt Pin (3Ch)
- Interrupt Line (3Ch)

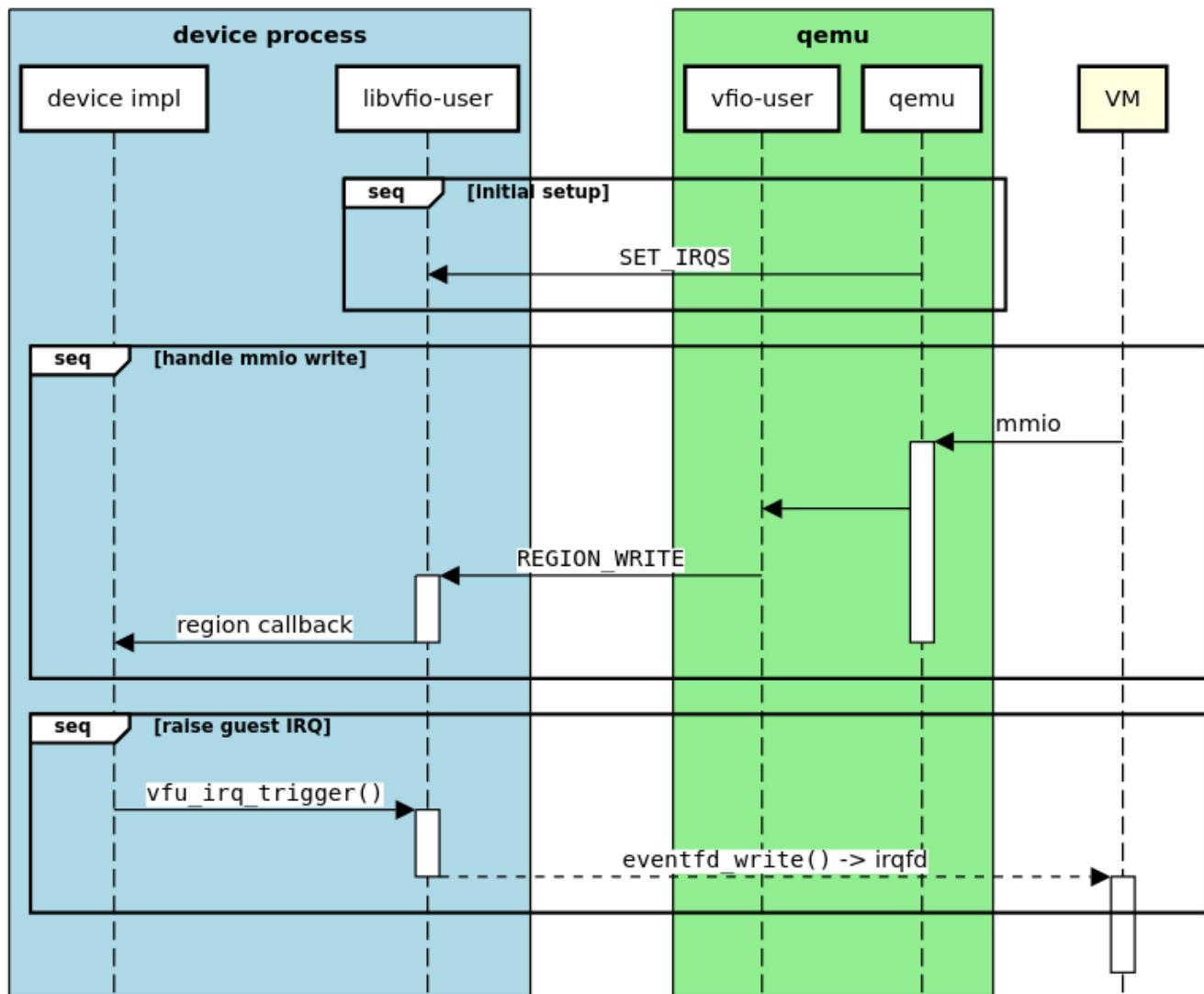
Below the table, the text "OM14316" is visible.

Figure 7-5: Type 0 Configuration Space Header

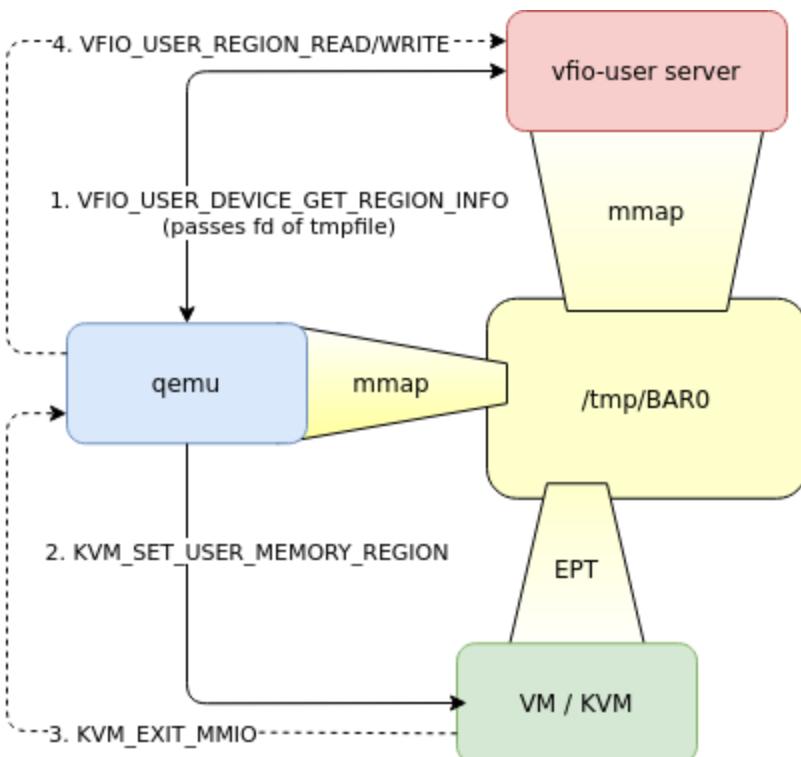
PCI device support

- each context corresponds to a PCI endpoint
- library handles (most) standard config space accesses
 - or, fully delegated (for **MPQEMU**)
- other accesses are handled via application callbacks
 - e.g. access to BAR regions
- user can register (extended) capabilities
 - vendor caps via callbacks

IRQ handling

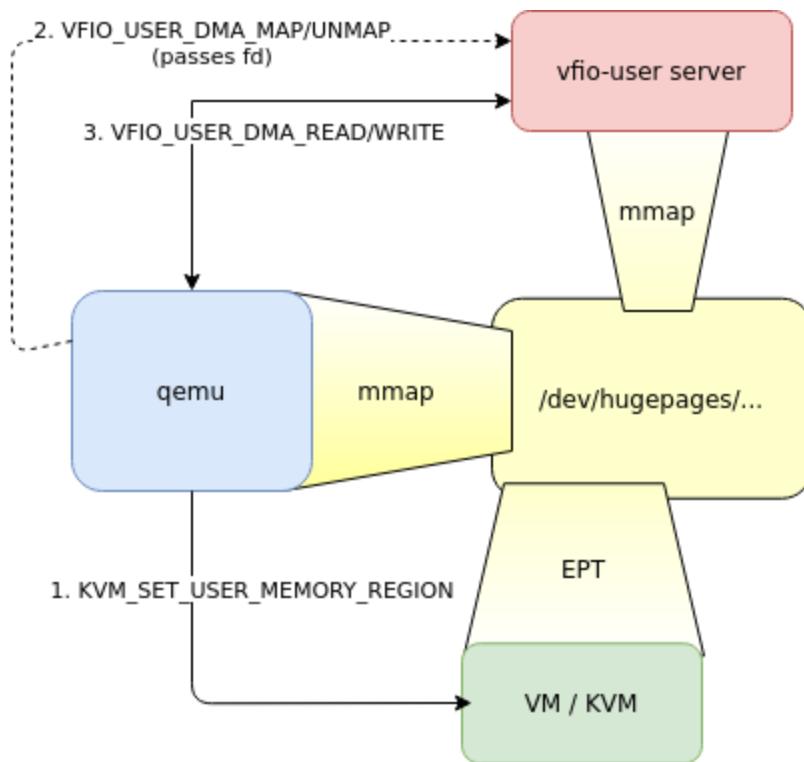


Device region access: MMIO and DMA



- **VFIO_USER_DEVICE_GET_REGION_INFO**
 - info on device regions (e.g. BARs)
 - can be (partially) mapped directly into VM
- **VFIO_USER_REGION_READ/WRITE**
 - read/write via **vfio-user** message

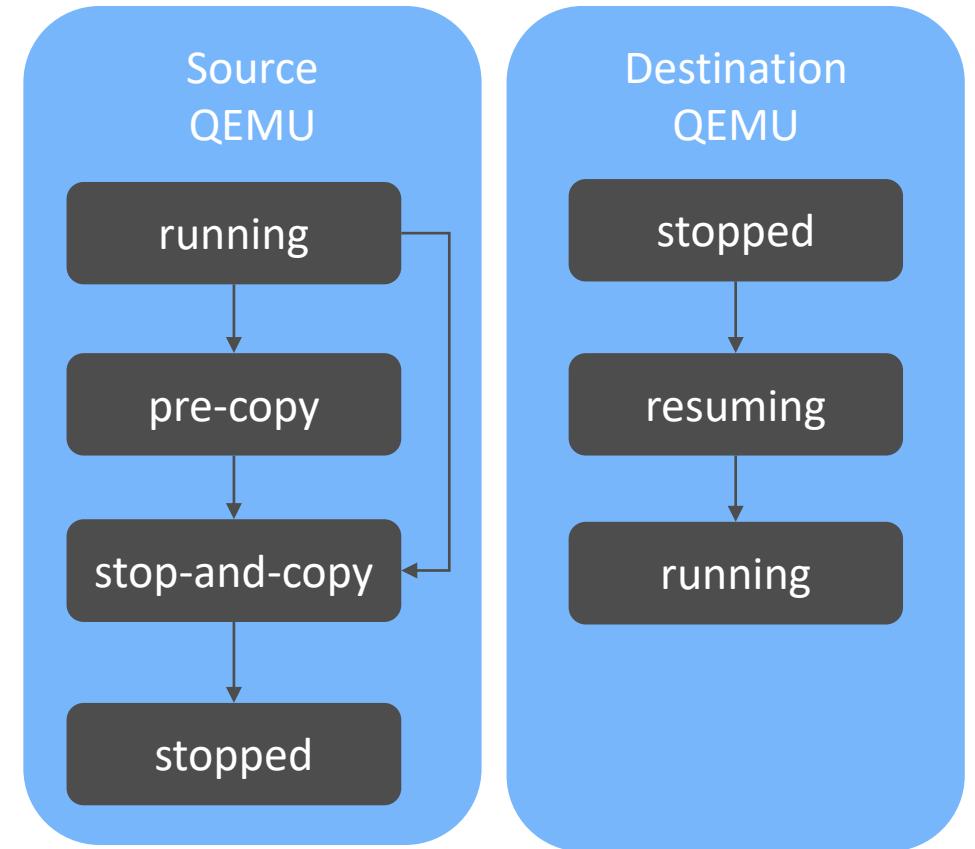
Guest memory: Device DMA



- **vfu_addr_to_sg(gpa, count, ...)**
 - convert guest PA to scatter-gather list array
- **vfu_dma_read/write(sg, ...)**
 - read/write via **vfio-user** message (so a misnomer!)
- **vfu_map_sg(sg, &iov, &iocnt, ...)**
vfu_unmap_sg()
 - provide direct-mapped access
 - dirty page tracking

libvfio-user: Migration states

- Uses VFIO migration sub-protocol
 - Migration region with special regs.
 - libvfio-user migration API
- transition: device transitions between states
 - running / stopped
 - pre-copy / stop-and-copy
 - resuming



libvfio-user: copying migration data

- Migrating *from*
 - `get_pending_bytes`: QEMU asks how much data need migrating
 - `prepare/read_data`: QEMU tells device to prep. migr. data, reads migr. data



- Migrating *to*
 - `prepare_data`: device tells QEMU where to write migr. data
 - `write_data/data_written`: guest writes migr. data to device



Demo

- GPIO sample from original MUSER presentation
 - Simple device with external pin
 - Pin can be either zero or one and can be read by host driver
 - Now using latest libvfio-user
- Live migrate from C implementation to Rust implementation



Future Work

- Stability (1.0 API/ABI)
- loeventfd & ioregionfd support: cut QEMU out of the loop for port/MMIO accesses
- vIOMMU support
- DMA controller / API improvements
- Better PCI support (caps, non-endpoint)
- Multi-threading
- Restartable device emulation
 - Fault tolerance
 - Seamless upgrade
- Other transports, device types
- H/W device mediation / SR-IOV



libvfio-user

- GitHub: <https://github.com/nutanix/libvfio-user>
 - BSD licensed
 - Contributions are welcome
- Mailing list: libvfio-user-devel@nongnu.org
- Slack: <https://libvfio-user.slack.com>





Thank you