Managing Matryoshkas: Testing Nested Guests

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NOTES: Linux penguin image courtesy of Larry Ewing (lewing@isc.tamu.edu) and The GIMP

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Agenda

What is Nested Virtualization?
Testing Nested Virtualization
Demo
New Approach
  Design Goals, Ideas, and Details
What’s next?
Nested Virtualization

- Turn guest into host
- Use cases:
  - Development/Testing
  - Production
  - Training
- Terminology:
  - “L0” - bare metal host, running KVM
  - “L1” - VM running on “L0”, acting as hypervisor
  - “L2” - VM running on “L1” - called nested guest
  - And so on...

Source:
Nested Virtualization on s390x

- **Requirements:**
  - Kernel >= 4.8
  - kvm.nested=1
  - QEMU >= 2.9
  - CPU host model
- **Multi-level nesting support**
- **Hardware assisted via SIE (Start Interpretive Execution)**
- **Migration works between different levels**
- **Supports migration of L1 guest with L2 guest running¹**


Source:
- https://mp.s81c.com/pwb-production/4a422bbd1af7c77c051f5edcfc9adc9f/additionalOfferingImg__1_5ba956f1-33db-4219-9496-3f4347e4ed27_859e7ce-b463-4f06-a27a-5a5bc70e23b8.jpg

Source:
- http://events17.linuxfoundation.org/sites/events/files/slides/Nesting%20KVM%20on%20s390x%20-%20Dav id%20Hildenbrand_0.pdf
Testing nested virtualization
Available Test Suites/Frameworks for QEMU/KVM (and libvirt)

- Avocado-VT: tp-libvirt, tp-qemu
- Avocado_qemu
- kvm-unit-tests
- Libvirt TCK
- Linux Virtualization Tests (virt-test) (legacy only)
- Supernested

→ Avocado-VT seems to be the most evolved framework
Shortcomings for nested virtualization tests

Shortcomings of Avocado-VT for nested virtualization testing:
- Interaction with host using Python
- Interaction with the guests is done via SSH using bash

Why?

Wouldn’t it be great if we can simply reuse our host code in the nested guest, the new “host”?
Shortcomings for nested virtualization tests

- Debugging of nested guest code is hard
- Common tasks, e.g. hot (un)plugging a device
  - Workarounds are often used:
    - Sleeps
    - Busy loops for polling
    - Coarse-grained “udevadm settle”
    Wouldn’t it be great to use pyudev¹ everywhere?
- Different semantics
  - e.g. `Popen(...)` vs. `session.cmd()`
    Wouldn’t it be great to have the exact same semantic in the guest as in the host?
- Error handling? Stack traces?

[1] See https://pyudev.readthedocs.io
Use your host code in the guest
class ExampleTestCase(SshTestCase):
    DOMAIN_NAMES = ['test1']

    def runTest(self):
        guest = self.guests['test1']
        stdout = guest.call(subprocess.check_output, ['hostname']).decode()
        self.assertEqual(stdout, 'qemus390x\n')
        self.assertEqual(guest.call(socket.gethostname), stdout.strip())
DEMO TIME
Current state...
Prototype only.
Usage of Mitogen¹

“[…] make it childsplay to run Python code on remote machines […]” - David Wilson²

- Python library for writing distributed self-replicating programs
- Support for Python2 >= 2.4 and Python3.x
- Python interpreter and SSH client must be installed
  - Zero Python dependencies
    - (uses only Python standard library)

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¹ https://github.com/dw/mitogen created by David Wilson
² https://sweetness.hmmz.org/page/7/ [visited 23.10.2019]
Mitogen Overview

- Bootstrap: Spins up and hooks up a "remote" Python, e.g. via SSH → This forms a **new context**
  - Function calls in this context:
    - Uses pickle¹ for marshalling
- Resolves Python dependencies in the remote context transparently²
- Has concept of services³ with a state
  - User-supplied class with explicitly exposed methods, which can be called by other contexts
- Forwards Stdio and logs (**logging** package)
- Supports asynchronous calls

[1] See https://docs.python.org/3/library/pickle.html for details

```python
"""Get number of logical CPUs on host_2 using host_1 as an SSH hop.
Usage: $ python3 count.py host_1 host_2"""
import sys
import mitogen
import psutil

@mitogen.main()
def main(router):
    host_1_ctxt = router.ssh(hostname=sys.argv[1])
    host_2_ctxt = router.ssh(via=host_1_ctxt, hostname=sys.argv[2])
    print(host_2_ctxt.call(psutil.cpu_count, logical=True))
```
def lookup(name):
    import libvirt
    conn = libvirt.open()
    dom = conn.lookupByName(name)
    return dom

dom = guest_1.call(lookup, "demo")
dom.create()
Remote invocation via proxy objects
def lookup(name):
    global dom
    import libvirt
    conn = libvirt.open()
    dom = conn.lookupByName(name)
    return dom

dom_proxy = guest_1.call(lookup, "demo")
assert isinstance(dom_proxy, ProxyObj)
dom_proxy.create()
# will raise an "mitogen.core.CallError:
# builtins.TypeError: can't pickle PyCapsule objects"
# as a libvirt.virDomain object is not pickleable
dom = dom_proxy.__value__(trust=True)
Solution for lifetime problem

• Connect life cycle of proxy objects and the actual objects.
  - As long as a proxy object is alive the referred object must not be garbage collected
  - “Transitive proxy object chains”
Conclusions

Advantages

- Guests can run Python host code transparently
  - Less duplicated code
- Usage of Python packages like pyudev in the guests
- Redirection of Stdio/logging in the guests
- Usage of shell commands can be minimized to a minimum

Limitations

- Native dependencies are not copied automatically, e.g. libvirt.so
- Python interpreter must be available in the guest and there is an overhead caused by the Python interpreter start
- Pickling limitations
  - use other pickle module, e.g. dill¹

¹ See https://docs.python.org/3/library/pickle.html for details.
Summary

- There is still much to do :/
- Test approaches for nested virtualization already exists, but...
- This new approach:
  - Allows the interaction with the host and guests using Python
  - Recursive reuse of host code in guests
  - Easy management of (nested) guests
What’s next?

- Finish our implementation
- Upstreaming changes to Mitogen
- Make it easier to debug:
  - Implement remote Python Debugger (“remote PDB”)?
- Integrate our framework/tests into Avocado-VT?
Thank you.