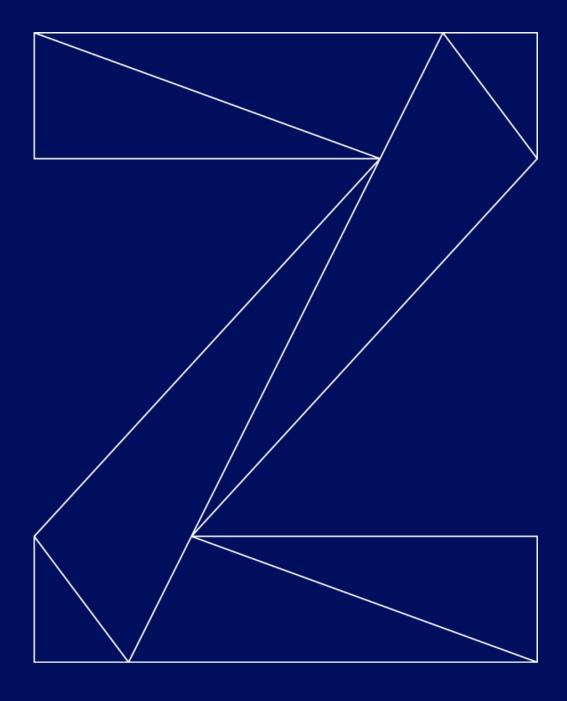
Managing Matryoshkas: Testing Nested Guests

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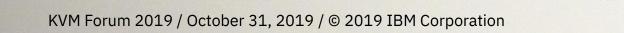
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Agenda

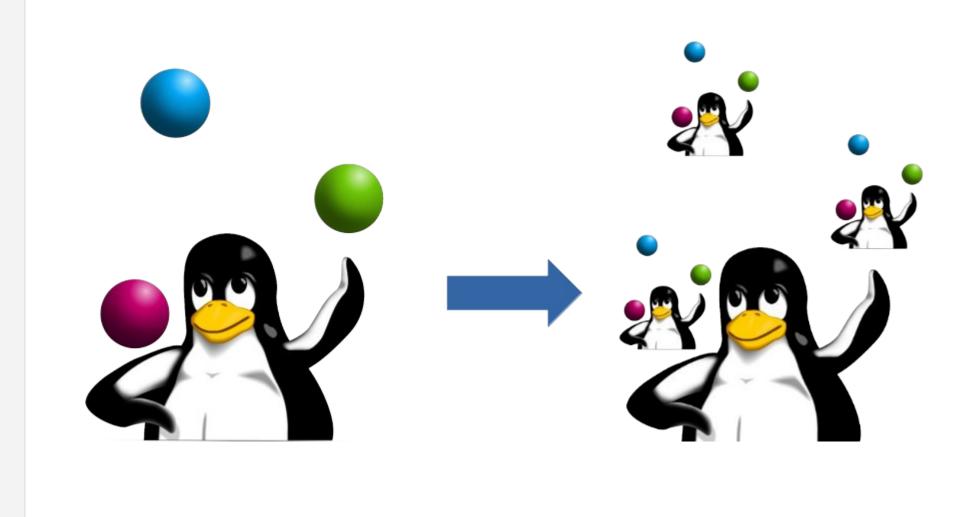
What is Nested Virtualization? Testing Nested Virtualization Demo New Approach Design Goals, Ideas, and Details What's next?





Nested Virtualization

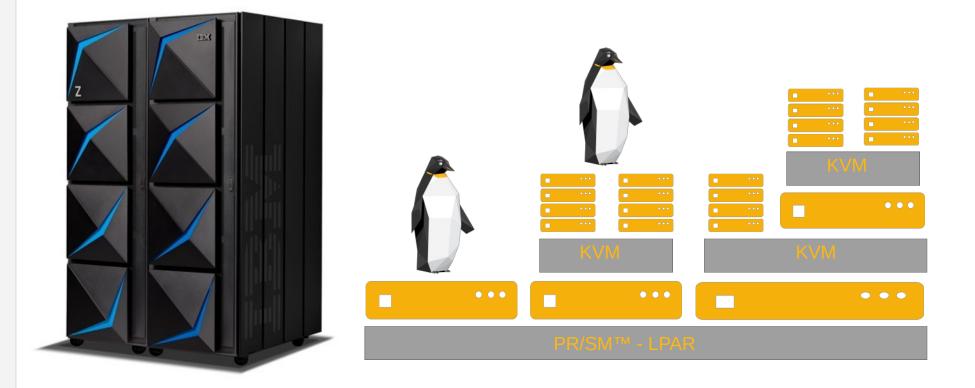
- Turn guest into host
- Use cases:
 - Development/Testing
 - Production
 - Training
- Terminology:
 - "L0" bare metal host, running KVM
 - "L1" VM running on "L0", acting as hypervisor
 - "L2" VM running on "L1" called nested guest
 - And so on...



Source: http://events17.linuxfoundation.org/sites/events/files/slides/Nesting%20KVM%20on%20s390x%20-%20Dav id%20Hildenbrand_0.pdf

Nested Virtualization on s390x

- Requirements:
 - Kernel >= 4.8
 - kvm.nested=1
 - QEMU >= 2.9
 - CPU host model
- Multi-level nesting support
- Hardware assisted via SIE (*Start Interpretive Execution*)
- Migration works between different levels
- Supports migration of L1 guest with L2 guest running¹



Source: https://mp.s81c.com/pw 6f1-33db-4219-9496-3f4 Source: http://events17.linuxfour id%20Hildenbrand_0.pc

https://mp.s81c.com/pwb-production/4a422bbd1af7c77c051f5edcfc9adc9f/additionalOfferingImg__1_5ba95 6f1-33db-4219-9496-3f4347e4ed27_859e77ce-b463-4f06-a27a-5a5bc70e23b8.jpg

Testing nested virtualization

Available Test Suites/Frameworks for QEMU/KVM (and libvirt)

- Avocado-VT: tp-libvirt, tp-qemu
- Avocado_qemu
- kvm-unit-tests
- Libvirt TCK
- Linux Virtualization Tests (virt-test) (legacy only)
- Supernested

\rightarrow Avocado-VT seems to be the most evolved framework

Shortcomings for nested virtualization tests

Shortcomings of Avocado-VT for nested virtualization testing:

- Interaction with host using Python
- Interaction with the guests is done via SSH using bash

Why?

Wouldn't it be great if we can simply reuse our host code in the nested guest, the new "host"?

Guest interaction (aka linux_hw_check.py)

cpu

memory

Source: Presentation "The functional test beast: tame it, bring it home and make it your pet" (https://events19.linuxfoundation.org/wp-content/uploads/2017/12/The-Functional-Test-Beast-Tame-it-Bring-it-Home-and-Make-it-your-Pet-Cleber-Rosa-Red-Hat-Inc..pdf)

```
priv key = os.path.join(self.vm hw['key path'], 'id rsa')
with ssh.Session(('127.0.0.1', ssh port),
                 ('root', priv key)) as session:
    proc count cmd = 'egrep -c "^processor\s\:" /proc/cpuinfo'
    self.assertEqual(int(self.vm hw['smp']),
                     int(session.cmd(proc count cmd).stdout text.strip()))
    match = re.match(r"^MemTotal:\s+(\d+)\skB",
                     session.cmd('cat /proc/meminfo').stdout text.strip())
    self.assertIsNotNone(match)
    exact mem kb = int(self.vm hw['memory']) * 1024
    guest mem kb = int(match.group(1))
    self.assertGreaterEqual(guest mem kb, exact mem kb * 0.9)
    self.assertLessEqual(guest mem kb, exact mem kb)
```

Shortcomings for nested virtualization tests

- Debugging of nested guest code is hard
- Common tasks, e.g. hot (un)plugging a device
 - Workarounds are often used:
 - Sleeps
 - Busy loops for polling
 - Coarse-grained "udevadm settle"

Wouldn't it be great to use pyudev¹ everywhere?

- Different semantics
 - e.g. Popen(...) vs. session.cmd()

Wouldn't it be great to have the exact same semantic in the guest as in the host?

- Error handling? Stack traces?

Use vour nost





Example Test Case

class ExampleTestCase(SshTestCase):

```
DOMAIN_NAMES = ['test1']
```

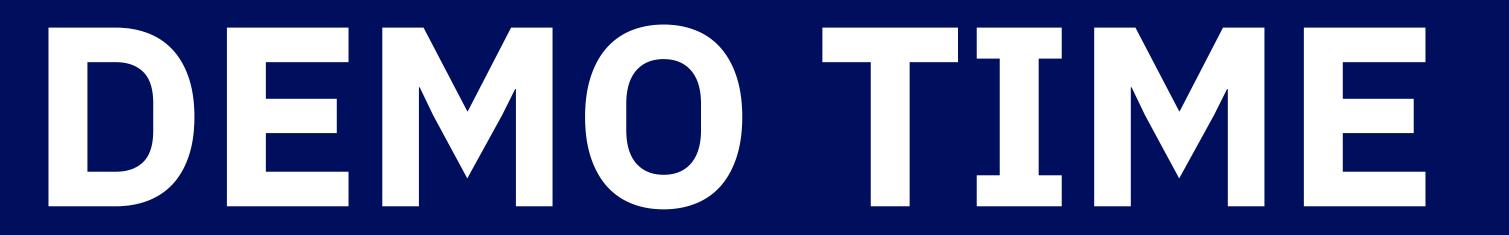
def runTest(self):

guest = self.guests['test1']

stdout = guest.call(subprocess.check_output, ['hostname']).decode()

self.assertEqual(stdout, 'qemus390x\n')

self.assertEqual(guest.call(socket.gethostname), stdout.strip())



Current state... Prototype only.

Usage of Mitogen¹

"[...] make it childsplay to run Python code on remote machines [...]" - David Wilson²

- Python library for writing distributed selfreplicating programs
- Support for Python2 >= 2.4 and Python3.x
- Python interpreter and SSH client must be installed
 - Zero Python dependencies

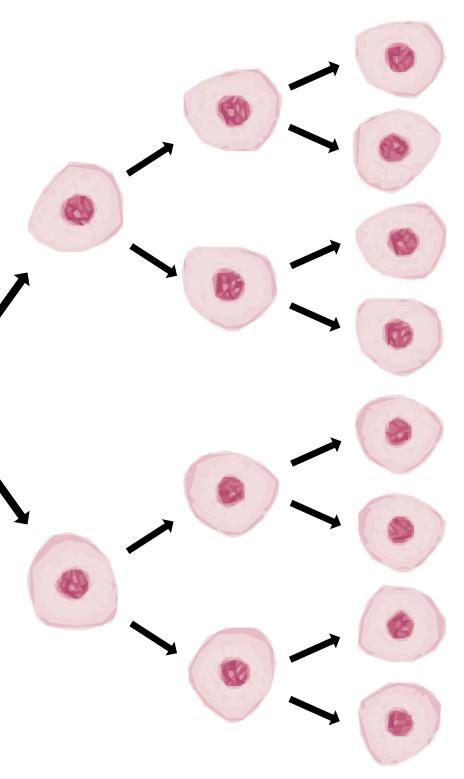
(uses only Python standard library)

[1] https://github.com/dw/mitogen created by David Wilson[2] https://sweetness.hmmz.org/page/7/ [visited 23.10.2019]

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Source: https://sweetness.hmmz.org/images/mito1/mitogen.svg



Mitogen Overview

- Bootstrap: Spins up and hooks up a "remote" Python, e.g. via SSH \rightarrow This forms a **new context**
 - Function calls in this context:

Uses pickle¹ for marshalling

- Resolves Python dependencies in the remote context transparently²
- Has concept of services³ with a state
 - User-supplied class with explicitly exposed methods, which can be called by other contexts
- Forwards Stdio and logs (logging package)
- Supports asynchronous calls
 - [1] See https://docs.python.org/3/library/pickle.html for details
 - [2] See https://mitogen.networkgenomics.com/#module-forwarder for details.
 - [3] See https://mitogen.networkgenomics.com/services.html for details.

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hop. import sys

import mitogen import psutil

@mitogen.main() def main(router):

host_1_ctxt = router.ssh(hostname=sys.argv[1])

hostname=sys.argv[2])

print(host_2_ctxt.call(psutil.cpu_count, logical=True))

"""Get number of logical CPUs on host_2 using host_1 as an SSH

Usage: \$ python3 count.py host_1 host_2"""

```
host_2_ctxt = router.ssh(via=host_1_ctxt,
```

Mitogen is not enough...

1) Handle (un)pickling

- 2) Mutable state in remote context(s), e.g. even placed in a native library (libvirtpython)
- 3) Lifetime of the objects in the remote context(s)

def lookup(name):

return dom

```
dom = guest_1.call(lookup, "demo")
dom.create()
```

```
import libvirt
conn = libvirt.open()
dom = conn.lookupByName(name)
```

Invocation via **Droxy objects**



Solution for pickling and state problem

- Contexts return proxy objects and methods for everything
 - Can be used as argument in function calls
- Register trusted classes to the (un)pickler
- Special "dunder method" __value__ for receiving the actual object
 - Enforce the unpickling of non-registered classes by using trust keyword

[1] See https://docs.python.org/3/library/stdtypes.html [2] See https://docs.python.org/3/reference/datamodel.html

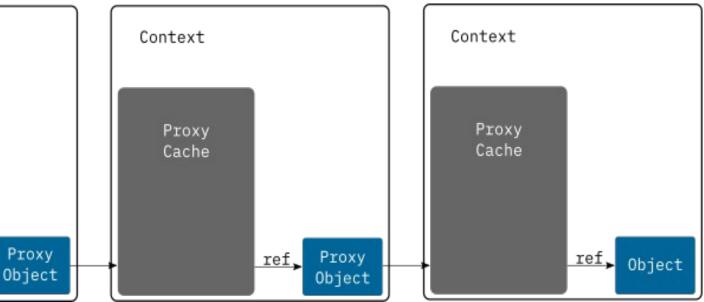
```
def lookup(name):
    global dom
    import libvirt
    conn = libvirt.open()
    dom = conn.lookupByName(name)
    return dom
dom_proxy = guest_1.call(lookup, "demo")
assert isinstance(dom_proxy, ProxyObj)
dom_proxy.create()
# will raise an "mitogen.core.CallError:
# builtins.TypeError: can't pickle PyCapsule objects"
# as a libvirt.virDomain object is not pickleable
dom = dom_proxy.__value__(trust=True)
```

Pvthon Object life cvcles

Solution for lifetime problem

- Connect life cycle of proxy objects and the actual objects.
 - As long as a proxy object is alive the referred object must not be garbage collected
 - "Transitive proxy object chains"

Context



Conclusions

Advantages

- Guests can run Python host code transparently
 - Less duplicated code
- Usage of Python packages like pyudev in the guests
- Redirection of Stdio/logging in the guests •
- Usage of shell commands can be minimized to a lacksquareminimum

Limitations

- Native dependencies are not copied automatically, e.g. libvirt.so
- Python interpreter must be available in the guest and there is an overhead caused by the Python interpreter start
- Pickling limitations
 - use other pickle module, e.g. dill¹

[1] See https://docs.python.org/3/library/pickle.html for details.

Summary

- There is still much to do :/
- Test approaches for nested virtualization already exists, but...
- This new approach:
 - Allows the interaction with the host and guests using Python
 - Recursive reuse of host code in guests
 - Easy management of (nested) guests

What's next?

- Finish our implementation
- Upstreaming changes to Mitogen
- Make it easier to debug: •
 - Implement remote Python Debugger ("remote PDB")?
- Integrate our framework/tests into Avocado-VT?

Utilities APIs

) → C' 🏠

B Subpackages Submodules avocado.utils.archive module avocado.utils.asset module avocado.utils.astring module avocado.utils.aurl module avocado.utils.build module avocado.utils.cloudinit module avocado.utils.configure_network module avocado.utils.cpu module avocado.utils.crypto module avocado.utils.data_factory module avocado.utils.data_structures module avocado.utils.datadrainer module avocado.utils.debug module avocado.utils.diff_validator module avocado.utils.disk module avocado.utils.distro module avocado.utils.download module avocado.utils.file_utils module avocado.utils.filelock module avocado.utils.gdb module avocado.utils.genio module avocado.utils.git module avocado.utils.iso9660 module avocado.utils.kernel module avocado.utils.linux module avocado.utils.linux_modules module avocado.utils.lv_utils module

Read the Docs

Docs » Utilities APIs

Utilities APIs

This is a set of utility APIs that Avocado provides as added value to test writers

It's suppose to be generic, without any knowledge of Avocado and reusable in

Note

In the current version there is a hidden knowledge of avocado logging stream issue can be found here https://trello.com/c/4QyUgWsW/720-get-rid-of-avo from-avocado-utils

Subpackages

- avocado.utils.external package
 - Submodules
 - avocado.utils.external.gdbmi_parser module
 - avocado.utils.external.spark module
 - Module contents

Submodules

avocado.utils.archive module

Module to help extract and create compressed archives.

exception avocado.utils.archive.ArchiveException

Bases: Exception

Base exception for all archive errors.

class avocado.utils.archive.ArchiveFile(filename, mode='r')

```
Bases: object
```

Class that represents an Archive file.

v: 72.0 🗸

